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ABOUT ME

Currently I am 3rd Year Undergraduate student, pursuing B.Tech in Computer Science & Engineering from Rajiv Gandhi Institute of Petroleum Technology(RGIPT). Passionate about new age technologies and want to pursue my career in it. I am interested in learning Web & Game development, AI/ML and 3D-modeling.

EDUCATION

Graduation (BTech CSE) (CPI till 4th sem : 6.30/10)	Rajiv Gandhi Institute of Petroleum Technology	2020-Present
Intermediate (75.20%)	GKIC (UP Board)	2019
Matriculation (86.83%)	GKIC (UP Board)	2017

COMPLETED/ONGOING PROJECT

Tennis 3D game with AI Bot | Unity game engine, C#

- In this project i create a 3D environment for Tennis Game with the using of 3D game engine.
- A Character Controller controlled by player and a Target where to hit the Ball is also controlled by a player.
- An AI BOT in front of the Character Controller that hit the ball at random location.

Realistic game development | Unity game engine, Blender, C#

- In this project we will create a metaverse of the RGIPT campus where you can play the games and virtually visit the campus.

Blood bank management system | HTML, CSS, Java_Script, MySQL

- Developed a web page which allows users to search for the nearest blood bank.
- It provide information regarding available blood-group in the blood bank.

ACHIEVEMENTS

Qualified IIT JEE ADVANCE 2020 : secure all india rank in top 3% out of 800K students.

5 * at HakerRank [Hakerrank.com/Afzal](https://www.hackerrank.com/Afzal)

2 * at CodeChef [CodeChef.com/Afzal](https://www.codechef.com/Afzal)

SKILLS

Programming:

Python, C, C++, C#, HTML, CSS, Java_Script, learning_MERN_stack.

Application Software:

Unity_Game_Engine, Blender, Photoshop, AutoCad, VS-Code.

Other:

Competitive Programing, DSA, Communication skill, Team-work, [Typing speed](#), [GitHub](#).

Languages:

Hindi & English